

SHOOT'EM UP CONSTRUCTION KIT™



Includes
3 GAMES
Ready To Play!

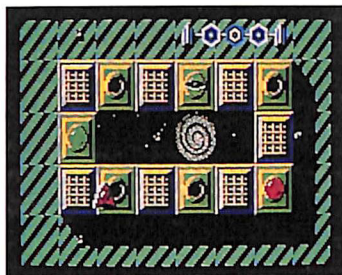
Supports: Commodore
C64/C64C/128
1541/1571 Disk Drive
Requires: Joystick

AVANTAGE™

SHOOT 'EM UP CONSTRUCTION KIT™

The last arcade game you'll ever need.

What if you could create action-packed arcade games of your very own in minutes? What if it was push-button easy and came in a package with three dynamite shoot-'em-ups? That's *Shoot 'Em Up Construction Kit*. Heroes, villains, aliens. Missiles, bullets, explosions. Music and sounds. Whatever you want—just create it, save it to disk and share it with friends.

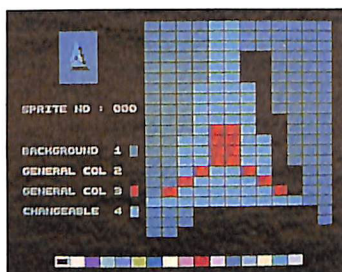


Play Three Complete Shoot-'Em-Ups.

Here's one of the three blasters. We call it *Space Hawk*. You're a lone space hawk trying to blast evil into oblivion. Watch out for enemy transpoderes. What if you don't like the color of those transpoderes? Or the speed of your ship?



Change It! With easy-to-use tools like this one you'll soon be editing the world. Speed it up, slow it down, take more, use less—just do it your way. And what if you want to throw the whole thing out and start over?



Build Your Own. You've got 127 sprites (like this one); you've got 58 objects, 22 levels, you've got 23 combinations of colored text, and 24 sounds. And directions. What more could you want?



Duel In The Dust. Another outstanding shoot-'em-up. *Outlaw*. It's the Wild West, but you *could* make it the Far East. Here are skulls and tombstones, but they *could* be swords and bananas. Space games or earth games? Aliens, humans or dogs? You decide.

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Accolade, Inc. Actual Game screens from Commodore
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